

TANDY®

1000

Cat. No. 25-1110

# DEMON ATTACK®



IMAGIC

INTRODUCTION



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DEMON ATTACK is a board game for two to four players. It is a fast-paced, exciting game of strategy and tactics. The game is played on a board that represents a city. The players take turns moving their pieces and attacking each other. The goal is to be the last player standing.

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## INTRODUCTION

You are protecting the planet against an insidious band of demons, all determined to destroy you and invade your earth home. Equipped with one laser gun and two spares, you must shoot and kill a wave of diabolical creatures swarming through the skies before they destroy your supply of laser guns and ultimately turn their rays on you.

If you get past the first onrush of demons, you will be given an extra laser gun to face more fiendish beasts. You may also see demons that multiply and split in two when you hit them and fleet phantom demons that appear and disappear out of thin air.

But the most dreaded creature of all is the Cyclopean demon leader with a huge, ugly mouth and a single eye in its forehead. You must first destroy the demons and the safety shield protecting the demon leader. Only then, can you try to aim and shoot out the eye of this monster that gives birth to thousands of demons.

## LOADING INSTRUCTIONS

1. If your TANDY 1000 is off, insert the disk in Drive A and turn on the computer. The game will come up by itself.
2. If the computer is on, insert the disk and press **(CTRL)**, **(ALT)**, and **(DEL)** keys simultaneously to reset.

## CHOOSING THE LEVEL OF PLAY

When the title screen appears, select the number of players and the laser firing mode as follows.

**Press for:**

- ① one player
- ② two player
- ③ straight firing
- ④ tracer firing

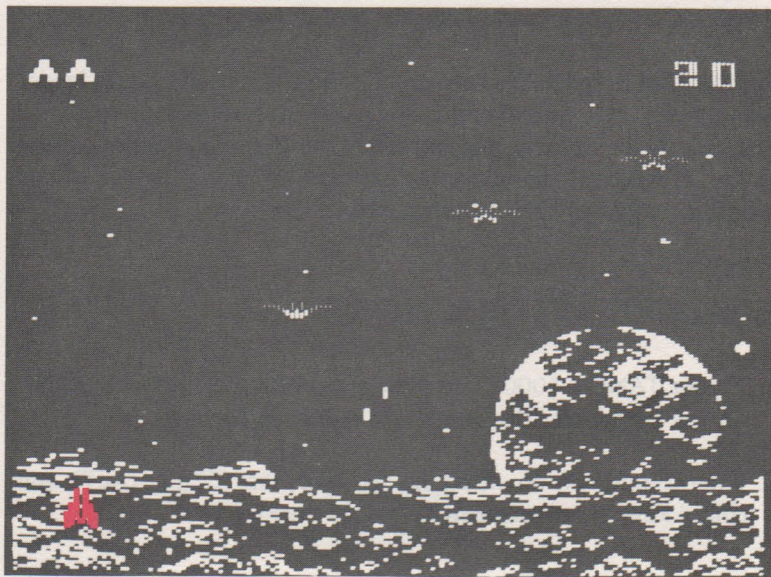
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In straight firing mode, the shots go straight up from the location of the laser gun. In tracer firing mode, the shots move with the laser gun.

You can change the firing mode during the game by pressing (3) or (4).

## PLAYING THE GAME

After you choose the number of players and firing mode, press the red fire button to start playing.



Your reserve laser guns are in the upper-left corner. If you shoot all demons in a round, you receive an extra laser gun and proceed to the next round of play. (The game is over when all laser guns have been blown up.) As you shoot demons, the running total score is displayed in the upper-right corner.

Move the joystick to the left or right depending on which direction you want to move the laser gun. To shoot a demon, press the fire button.

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**Note on Tracer Shooting:** If you are in tracer firing mode, a good strategy is to fire the laser gun and then pass directly below the demon you want to hit. The rays will trace you and hit the target, while you can avoid being hit from above by the demon.

In a two-player game, the left joystick player goes first. After Player #1 has completed Round 1 (or lost one laser gun), it's Player #2's turn. Player #2's reserve lasers are in the upper right corner while the score is displayed in the upper left corner.

After you complete two rounds of play, some demons that you hit split in two, increasing your danger of being hit. Also, the demon leader appears. Try to shoot any demons while they are in the shield protecting the leader so that you are not only scoring points but also penetrating the shield. After you shoot all the demons and break through the shield, aim for the eye of the demon leader. You must successfully shoot out the eye or lose a laser gun to proceed to the next round of play. You also receive an extra bonus for each demon leader you destroy.

Whenever you want to freeze all action, press **(HOLD)** to pause. To resume playing, press **(1)** or **(2)** depending on the number of players.

## SCORING

Round	Big Demon	Split Demon	Diving Demon
1	10	—	—
2	20	—	—
3	30	15	—
4	40	20	80
5	50	25	100
6	60	30	120
7	80	40	160
8+	100	50	200

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## ENDING OF A GAME

The game is over after all players have run out of laser guns. To continue playing after a game is over, press the black button to start at the last round reached or press the red button to play another game from the beginning (Round 1). If you do not press a button to indicate that you want to play another game, demo mode soon begins.



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