

Instructions For **TRIPLE PLAY**

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CRYPTO-SOLVE INSTRUCTIONS

Place tape into the cassette. Be sure the tape is completely rewound. Type "LOAD" and then press the return key. Press play on tape. When the computer has found "CRYPTO-SOLVE" and says that it is "READY", type in "RUN" and press the return key. The screen will clear, and you will be asked to select between options 1,2,or3. For now select option 1 by pressing the "1" key on the top row of the keyboard. Press stop on tape. Rewind the tape completely and then press stop on tape again. Press fast/forward on tape.

There are 25 cryptograms on each side of this tape. Enter a number from 1 to 25 and press the return key. The tape will advance to the proper location and then stop. First press STOP ON THE RECORDER AND THEN PRESS PLAY. The computer is now loading the cryptogram. This takes little time. When the computer is ready it will ask you to press the stop on tape. Press stop on tape. You will now see displayed on the top of the screen the letter substitution code which is the message you must decode. Also you will see the words "ENTER CHANGE" and a blinking square or cursor.

Pick out one of the yellow letters displayed at the top of the screen and press the same key as the letter on the keyboard. Below the words "ENTER CHANGE", you will see the letter you typed followed by an equal sign "=". Now, to change this letter to another, we simply type in a second letter. The computer automatically changes all the letters in the phrase to this second letter. Notice how these new letters are displayed in the reverse field to the old. This is so you can tell which letters are code and which are your substitutions.

Try changing another code letter to the same substitution letter. It is not possible. This is so you can tell which letters are code and which are your substitutions. It is sometimes necessary to change a letter back to the original code letter, so you may try another in its place. This is easy to do. To change a letter back, simply press the shift key and then at the same time press the letter substitution that you wish to eliminate. If all else fails and you become confused, you can also press the CLR/HOME key. (don't use the shift key here) It resets the entire cryptogram.

By changing the letters in the code you can eventually break the code and read the message. When you feel you have broken the code successfully, or that you want to give up, you can press the left arrow key "<". If you are correct then you will be congratulated, if not then you will see the answer to the cryptogram displayed in red. In either case you will see the screen clear again, and again you will be asked to select between options 1,2, or 3. Pressing 3 will return you to the most recent puzzle. If you want to get to this point without either solving the cryptogram or seeing the answer displayed you can press the up arrow key "^" and skip that section entirely.


O.K., this time let's select option 2 by pressing the "2" key along the top of the keyboard. The screen will clear, and you will see a blinking cursor. Now simply type in a cryptogram as you want it to appear on the screen. This option is for those of you who want to use the computer to work on cryptograms from your favorite book magazine or newspaper. If you don't have a cryptogram to type in, then type in anything. This is for demonstration purposes. You may use any of the cursor controls built into the VIC to edit your cryptogram before you enter it. This includes the INST/DEL key and pressing the return key to move to the next line. When you are satisfied with what you have typed in, then press the English pound sign "£" to enter the cryptogram. PRESTO! It's up on the screen ready for you to solve. Remember though, the left arrow key will not be able to tell you if you have the cryptogram correct now. You are now ready to solve the cryptograms. HAVE FUN AND HAPPY SOLVING!!!

HIDDEN WORDS INSTRUCTIONS

Place tape into the cassette. Be sure the tape is completely rewound. Type "LOAD" and then press the return key. Press play on tape. When the computer has found "HIDDEN WORDS" and says that it is "READY", type in "RUN" and press the RETURN key. Press stop on tape. Press fast/forward on tape. You will be asked for a number. There are 25 Puzzles on this side of the tape. Enter a number from 1 to 25 and press the return key. The tape will advance to the proper location and then stop. First press STOP ON THE RECORDER AND THEN PRESS PLAY.

The computer is now loading the hidden word puzzle. This takes little time. When the computer is ready it will ask you to press the stop on tape. Press stop on tape. You will now see displayed on the screen "PLEASE WAIT" Each time you play the game, the words are hidden at random and this takes a little while. Because of this you will have a different game each time you load even if you load the same puzzle number.

When the puzzle is finally ready, you will see a blinking cursor or ball in the puzzle and a word shown at the bottom of the screen. You must try to find out exactly where the word is. When you have located the word (either horizontal, vertical, or diagonal), you must move the cursor to the position of the first letter of the correct word. This can be done by using the Cursor move Keys at the bottom Right side of the Keyboard.

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When you have done this, press the space bar or the fire button on the joystick. The letter should turn a different color. Next move the ball to the last letter of the word and again press either the space bar or the fire button. If the word that you have selected is correct, it will change color and the word at the bottom of the screen will turn red. By pressing the F1 Key on the right side of the computer, you can go through the entire series of words on the bottom of the screen. All of these words are hidden in the puzzle. Pressing the F1 key will advance the words and using the F3 Key will return you to words that you have passed. Remember, be sure that the word you select is the same as the one at the bottom of the screen or it will not count. When you find all of the words, the game will reset and you can play another game. HAPPY HUNTING!!!!

CROSSWORDS INSTRUCTIONS

Place tape in the cassette player. Be sure the tape is completely rewound. Type in "LOAD" and then press the return key. Press play on tape. The computer will then find Crosswords and load it. When it is finished, "READY" will appear on the screen. Type in "RUN" and press the "RETURN" key. Press stop on the recorder. Rewind the tape completely and press the stop key again. Press fast/forward on tape. The computer will then ask you to enter a number. There are 5 crossword puzzles on this side of the tape. Enter a number from 1 to 5 and press the return key. the tape will advance in fast/forward to the proper puzzle and then stop (tape speeds may vary : if you have any problems loading the 5th puzzle simply rewind the tape slightly) Now press Stop and then press Play to load the puzzle from tape. The crossword is now loading from the tape. This takes about 4 minutes so feel free to take a break! When the puzzle is loaded you will be asked to press the stop key on tape. Press stop on tape. Press the rewind on the tape. Don't forget to press the stop key when the tape is completely rewound. The computer will now display the crossword puzzle. You will see a block blinking in the left-hand corner, and the clue for 1 across displayed along the bottom of the screen. Try typing in a word. (the correct one if you can) You will notice that when you type in the last letter you automatically go back to the first. This allows you to change letters and to correct mistakes. Try pressing the space bar once or twice. You will notice that you can move to the letter that you want to change without having to retype any of the others. The up arrow key " " can be used to erase letters. Two methods can be used to search for clue.

Method 1-Try typing a "2" and a "D" (D = down). You will see the "cursor" (blinking block) move to the second box on the top left of the puzzle, and you should see the clue for 2 down displayed on the bottom of the screen. Type in another word. Notice how this time the word goes in vertically. Now try typing a "5" and a "D", again the cursor moves! By typing the number of the clue that you want displayed, and either a "D" or an "A" (for down and across) you can select any clue in the puzzle.

Method 2. An alternate method is to use the pushbutton on the joystick or cursor keys. This will cause the blinking ball or cursor to be easily moved around the screen. The cursor control keys are found at the right lower side of the keyboard.

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After moving the ball to the first block in the puzzle, you may press either the space bar or the joystick button. This will display the clue for 1 across. In this mode the computer will choose the across word over the down word. To choose the down word, simply indicate it by "1D". The ball should always be placed at the beginning of each word that you wish to solve. You are now ready to start solving the crossword puzzle. But An added feature is an error checking mode that can be easily accessed. In the top left-hand corner of the keyboard you will see the left arrow key "<". This key when pressed tells the computer to check your letters against the letters in the answer to the puzzle, and show any errors in red. This key can help you solve the puzzle without actually giving away any answers. You may use this key over and over again. To the left of the CLR/HOME key you will find the english pound sign . When you press this key you will be able to confirm your answers to the puzzle. DO NOT PRESS THIS KEY UNTIL YOU ARE FINISHED SOLVING THE PUZZLE. If the answers are correct you will see a special message. If your answers are not correct, you will see the correct answers to the puzzle displayed on the screen. The solution will remain on the screen until a key is pressed. When you do this, the computer will reset to the beginning of the program and give you an opportunity to play another game. If you would like some information about purchasing more puzzles, drop us a line at MORE CROSSWORD PUZZLES, PO BOX 31, RIVERDALE, NJ 07457. Don't forget to include your address. HAVE FUN AND HAPPY SOLVING!!