

ULYSSES AND THE GOLDEN FLEECE®

IBM PC PLAYER GUIDE

LOADING INSTRUCTIONS

Disks (2)

1. Label side up with your thumb on the label, insert your Ulysses and the Golden Fleece Disk #1 into drive A. Close the door to the drive.
2. Turn on the monitor and then the computer.
3. You will then be asked to insert Disk #2. Then



PRESS ◀ENTER▶

(Next to the 4 and 7 keys)

You are now ready to begin your journey.

Note: Disk #1 is copy-protected. You can make a back-up copy of disk #2, and we strongly suggest that you do. Please see your IBM "Guide to Operations."

COMMANDS FOR THE HERO

Throughout your journey, your computer will be your hands, eyes and ears. It is your steadfast friend, but it only understands one or two words at a time. Unless otherwise stated, follow all commands with the ◀ENTER▶ key.

Different directions use only a single letter.

North ◀N▶ Up ◀U▶
South ◀S▶ Down ◀D▶
East ◀E▶
West ◀W▶

Sometimes your friend desires a more definitive direction. To go into a house, type:

◀GO HOUSE▶

Acrobatic feats may be required at times when you are on unsure ground. Give your friend a single command. Type:

◀JUMP▶, ◀FLY▶ or ◀SWIM▶

You may meet others, such as guards, who may or may not have messages for you. Command them to speak. Type:

◀TALK GUARD▶

To survive, you may need mystical objects you see along the way, such as a key. Type:

◀GET KEY▶

If you choose to leave it, type:

◀DROP KEY▶

There may be pitfalls during your adventure. Therefore, pay close attention to details. To see a scene better, type:

◀LOOK▶

and a description may appear.

To see an object closely, such as a tree, type:

◀LOOK TREE▶

Answer your friend's questions with direct answers. Your command to cut down a tree may prompt your friend to ask "With what." Answer him with:

◀CUT TREE▶

◀WITH AX▶

If there is more description than there is room for on the screen, the computer will print the first four lines and beep. To see the remaining text, press the SCROLL LOCK key in the top right corner of the keyboard.

◀SCROLL LOCK▶

If you desire to look into the past, you can review the previous 25 lines of commands and descriptions. Locate the function keys on the left-hand side of the keyboard. Press:

◀F1▶

To go back to the scene again, press:

◀F1▶ Again

MAGIC OF YOUR OWN

Formatting or Preparing a "Saved Game Disk"

So that you might take a rest, or worse, should you die, save your game often. Games are saved on a separate disk. Use one that you do not need, because all will be lost when it is formatted.

You will need to format (prepare) your "saved game disk" only once. In the space for commands,

TYPE ◀FORMAT DISK▶

Take out your Ulysses and the Golden Fleece disk and insert your "saved game disk" into the drive. Then,

TYPE ◀Y▶ Then,

Replace the "saved game disk" with your Ulysses and the Golden Fleece disk to return to the game.

Saving a Game

To save a game,

TYPE ◀SAVE GAME▶

You will be asked if your disk has been formatted. If yes, you will be instructed to put it in the drive and enter a letter to identify your game.

TYPE ◀A-S▶

The game will be saved, and you will be instructed to put Ulysses and the Golden Fleece back in the drive.

Restoring Your Game

To regain your saved game at any time,

TYPE ◀RESTORE GAME▶

You will be asked to take out the Ulysses and the Golden Fleece disk and insert your "saved game disk."

TYPE your chosen letter (A-S)
or your game.

Now take out your "saved game disk," and reinsert your Ulysses and the Golden Fleece disk into the drive.

For Two Disk Drives

Follow the instructions above, but always insert your "saved game disk" into Drive B. You will not need to take out the game disk. The computer will automatically save the game on Drive B.

To Start Game From the Beginning

If for some reason you wish to start the game from the beginning,

TYPE ◀QUIT▶

You will be asked if you want to play the game again. If yes, and you will be returned to the beginning of the game. This option is also available if you are killed.

TYPE ◀Y▶

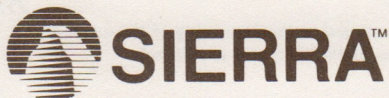
SPECIAL FEATURES

There are two possible color sets in which the pictures are displayed--one for composite monitors (most common), and one for direct drive monitors. To switch color sets,

PRESS ◀F2▶

Another feature allows you to reduce the amount of typing that you need to do. The following keys enter phrases on the command line. Press the ◀ENTER▶ key after each one. They are:

- ◀F3▶ *Save Game.*
- ◀F4▶ *Restore Game.*
- ◀F5▶ *Inventory - Use this key to see a list of items that you are carrying.*
- ◀F6▶ *Look Room - This key is useful (for example) when you want to see where you are after just reading a note.*
- ◀F7▶ *To toggle sound on/off.*
- ◀ESC▶ *This key erases an entire command making the backspace key unnecessary.*



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