

BOULDER DASH™ CONSTRUCTION KIT™

For the IBM PC® and compatibles KEYBOARD COMMAND CARD

After loading Boulder Dash Construction Kit, start the game from the title screen by pressing **RETURN**. If you chose to play the *Game Module* with two players, You will then have the following set of options: Choose the number of players (1 OR 2) and the number of joysticks (1 or 2) by pressing **F3**. Load **GAME1** by pressing **RETURN**. Select a cave or intermission to play by displaying the cave or intermission number (use the **cursor arrow** keys). Start the game by pressing **RETURN**. Pause and restart the game at any point by pressing the **SPACEBAR**. A formatted disk is required if you want to save your caves and intermissions on a seperate data disk.

Game Mode Key Commands:

KEY

FUNCTION

Left Arrow

Moves Rockford™ Left

Down Arrow

Moves Rockford Down

Right Arrow

Moves Rockford Right

Up Arrow

Moves Rockford Up

Left/Right Arrow keys + RETURN

Pushes a boulder or pulls a diamond

Any Arrow key + RETURN

Digs dirt without moving
ROCKFORD

F1

Goes back to DOS

S	Toggles the sound on and off
ESC	Abort a cave or intermission

Key Commands for the Construction Mode:

KEY	FUNCTION
Arrow Keys	Move the highlighting box around the screen
RETURN	Select the highlighted icon
RETURN	Places the selected icon
P key	Toggles Palette display ON/OFF
L key	Select Line mode ON/OFF
D key	Places icons randomly in the cave
T key	Play test your current cave/intermission (ESC to abort test)
E key	Select the Erase icon
N key	Clear screen to start a new cave (Yes to confirm this option)
C key	Select Color mode
Left/Right Arrow keys	Select color register
Up/Down Arrow keys	Change colors
ESC	Exit color mode

V key
RETURN
Arrow keys
ESC
F key
Arrow keys
F or RETURN

M key
Left/Right Arrow keys
RETURN
ESC

Create / Edit a Game Sequence:

Left/Right Arrow keys
Up/Down Arrow keys
Up/Down Arrow keys
RETURN

Up/Down Arrow keys
ESC

Select Value mode
Select an item
Changes values
Exit value mode
Display Full Cave (4 screens)
Move frame cursor
Exit Full Cave mode

Select Menu mode
Select Menu option
Execute selected Menu option
Exit Menu option

Select a Column
Select Source Cave (Column 3)
Select destination slot (Column 1)
Copy source cave to Game Sequence
Set Selectability (Column 2)
Exit Game Sequence mode