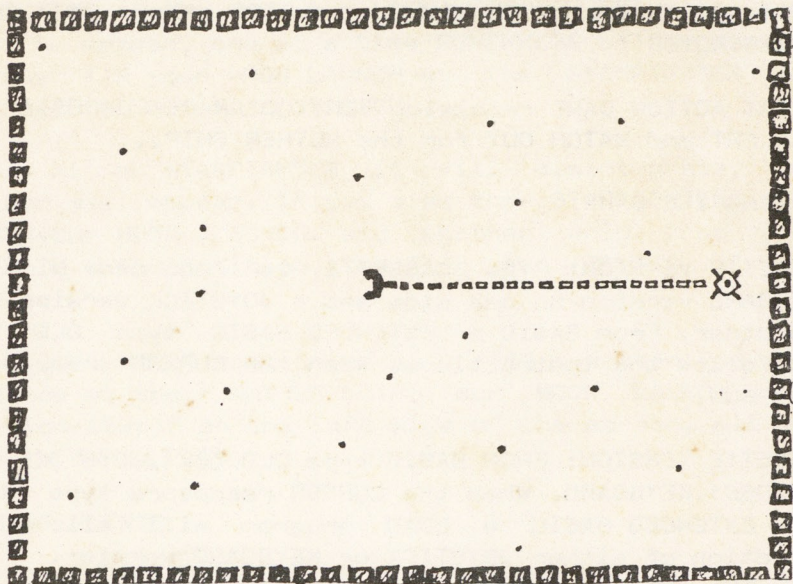

MOONBEAM SOFTWARE PRESENTS

MOONVASION



Your MOONBASE is being attacked by ALIEN STARFIGHTERS!!
Can you AIM and FIRE your MOON LAUNCH fast enough? Will
the STARFIGHTERS destroy your SQUADRON?!

A SUPER FAST ACTION GAME for the TEXAS INSTRUMENTS
TI-99/4(A) COMPUTER, playable in either CONSOLE BASIC
or EXTENDED BASIC!!

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INTRODUCTION

Your SQUADRON is under attack by ALIEN STARFIGHTERS!
You must AIM your MOON LAUNCH and FIRE before your ship
is DESTROYED!!

A FAST ACTION GAME requiring VERY QUICK RESPONSES!! So
BE ALERT and WATCH OUT for the MOTHER SHIP...

LOADING THE GAME

CASSETTE VERSION: The CASSETTE is recorded with a
KEYBOARD version on one side and a JOYSTICK version on
the other. From BASIC or EXTENDED BASIC type OLD CS1
and follow the instructions. When the CURSOR reappears
type RUN.

DISKETTE VERSION: FROM BASIC type OLD DSK1.JOYSTICK or
OLD DSK1.KEYBOARD. When the CURSOR reappears type RUN.
FROM EXTENDED BASIC a LOAD program will allow the
selection of either JOYSTICK or KEYBOARD version.

ALL TIME TOP TEN SCORES: The DISKETTE version stores
the TOP TEN scores right on the DISK!

YOUR CONTROLS

KEYBOARD VERSION: The four ARROW KEYS (ESDX) are used
to AIM the MOON LAUNCH. The ENTER KEY is used to FIRE.

JOYSTICK VERSION: Use JOYSTICK #1 to AIM the MOON
LAUNCH. Press the FIRE BUTTON to FIRE.

PLAYING THE GAME

Your MOON LAUNCH will automatically position itself in the CENTER of the screen. ALIEN STARFIGHTERS will then begin to appear, one at a time SOMEWHERE on the screen. You must AIM your MOON LAUNCH at the STARFIGHTER and FIRE before you are DESTROYED...

If you hit a STARFIGHTER it will disintegrate, and another will appear. If you miss the STARFIGHTER will BLAST your MOON LAUNCH and another ship from your SQUADRON will position itself in the CENTER of the screen.

The STARFIGHTERS come in waves of TEN and then you have a chance at their MOTHER SHIP! Your MOON LAUNCH will position itself on the left side of the screen, all you have to do is FIRE...

SCORING POINTS

The game starts on LEVEL:001 and you must hit 10 STARFIGHTERS in order to progress to the next LEVEL. Each STARFIGHTER is worth between 10 and 250 points, depending on your LEVEL. Each MOTHER SHIP is worth between 100 and 1500 points, depending on your LEVEL...

Your SCORE is displayed in the UPPER RIGHT corner of the screen and HIGH SCORE is displayed in the UPPER LEFT corner of the screen.

END OF THE GAME

The game will END when you lose all of the ships in your SQUADRON. "AGAIN? Y OR N" will appear and simply press "Y" to try your skills again, or press "N"...

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ACCIDENTAL ERASURE

If you happen to accidentally erase your program, return it with a copy of your bill of sale and MOONBEAM SOFTWARE will rerecord your program FREE OF CHARGE.

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