

CLOWNS

A special home version of the *Bally* MIDWAY Arcade Game.

 **commodore**  **64**



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INSTRUCTIONS FOR USE

CLOWNS

Loading the Cartridge and Starting the Game.

1. Turn your C-64 OFF before inserting or removing the cartridge.
2. Insert the cartridge (label side up) into the wide expansion port on the back of the computer.
3. Turn the C-64 ON. After a second or two, the opening title should appear on the screen. (If the title doesn't appear, turn your C-64 off then back on.)

STRATEGY

The amazing jumping clowns...You control the seesaw. Use your skill to glide it under the clown in the air so that he can bounce his partner to the top of the center ring. Each clown floats into the air grabbing wildly at the colorful balloons overhead. Pop as many balloons as you can for extra bonus points.

CLOWNS SCORING

- 1) You can play CLOWNS with 1 or 2 people.
- 2) CLOWNS is played with the game paddles.
- 3) To start the game, hit the F1 key for one player and the F3 key for 2 players.

BALLOONS	POINTS
Yellow	20 Points
Green.....	50 Points
Dark Blue.....	100 Points
Clear all Yellow Balloons . . .	200 Bonus Points
Clear all Green Balloons	500 Bonus Points
Clear all Dark Blue Balloons	1000 Bonus Points and 1 Bonus Jumper
Each Bounce.....	10 Points

NOTE: Plug paddle into Port 1.

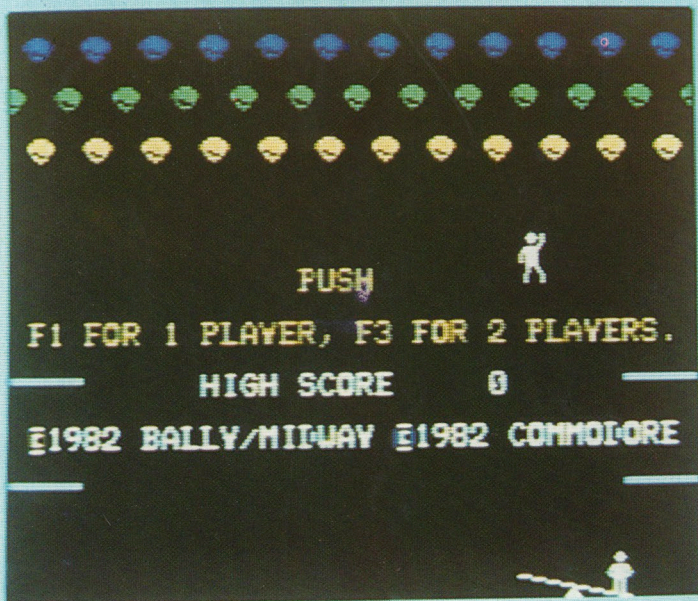
PLAYER1

0

JUMPS 0

PLAYER2

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