





INSTRUCTIONS FOR USE

SEAWOLF



Loading the Cartridge and Starting the Game.

1. Turn your VIC-20 OFF before inserting or removing the cartridge.
2. Insert the cartridge (label side up) into the wide expansion port on the back of the computer.
3. Turn the VIC-20 ON. After a second or two, the opening title should appear on the screen. (If the title doesn't appear, turn your VIC-20 off then back on).

Adjusting Screen Position

To center the picture use the  and  keys. Each time you press the  key, the picture will move to the right, and when the  key is pressed, the picture will move towards the bottom of your TV screen. Keep using these two keys until you are satisfied the picture is centered within your screen. (NOTE: Once the game has begun you can not change the screen colors).

Eliminating Screen Flutter

On some TV sets with automatic fine tuning your screen may "flutter" up and down when using a computer or video game. To correct this, hold down the  key and hit the  key. (NOTE: Doing this with a standard TV set may cause the screen to flutter).

STRATEGY

You are the commander ... and SEAWOLF puts you in charge of sinking and destroying all enemy ships. You are armed with 4 torpedos which will reload after you fire. Your primary targets are the small P.T. Boats which travel quickly through the water. You can choose the length of your playing time. Game times vary from 1 to 9 minutes in 1 minute intervals. Depress the appropriate yellow function key on the right side of your VIC-20 to set the clock.

F1 Standard Time
 F3 Increase Time
 F5 Decrease Time

SEAWOLF SCORING

- 1) You can play SEAWOLF using the game paddles with 1 or 2 players. To start the game hit the F1 key.
- 2) To fire torpedos press the RED FIRE button on your paddle.

SCORING

Freighters 20 Points
 Cruisers 50 Points
 P.T. Boats 100 Points